

comp 471 / cart 498c  
Realtime Video Art 0  
Wednesday 13 Sep 06

# Wednesday

- Video Art
- Video as Structured Light
  - Installation
  - Performance
- Max / Jitter

video art . 0



# woody and steina vasulka

1' intros

15' binary disk

18' anamorphic

20' installations



film: stan brakhage

Brakhage



tirtza even

pan & zoom

impossible qualities

infinite surface

fissures: discontinuities in space

polyrythm: multiple temporal meters



# granular synthesis

model 5 (1994-6, 4v+8a)

pol (1998-2000)

<360> (2002, paris)



video installations



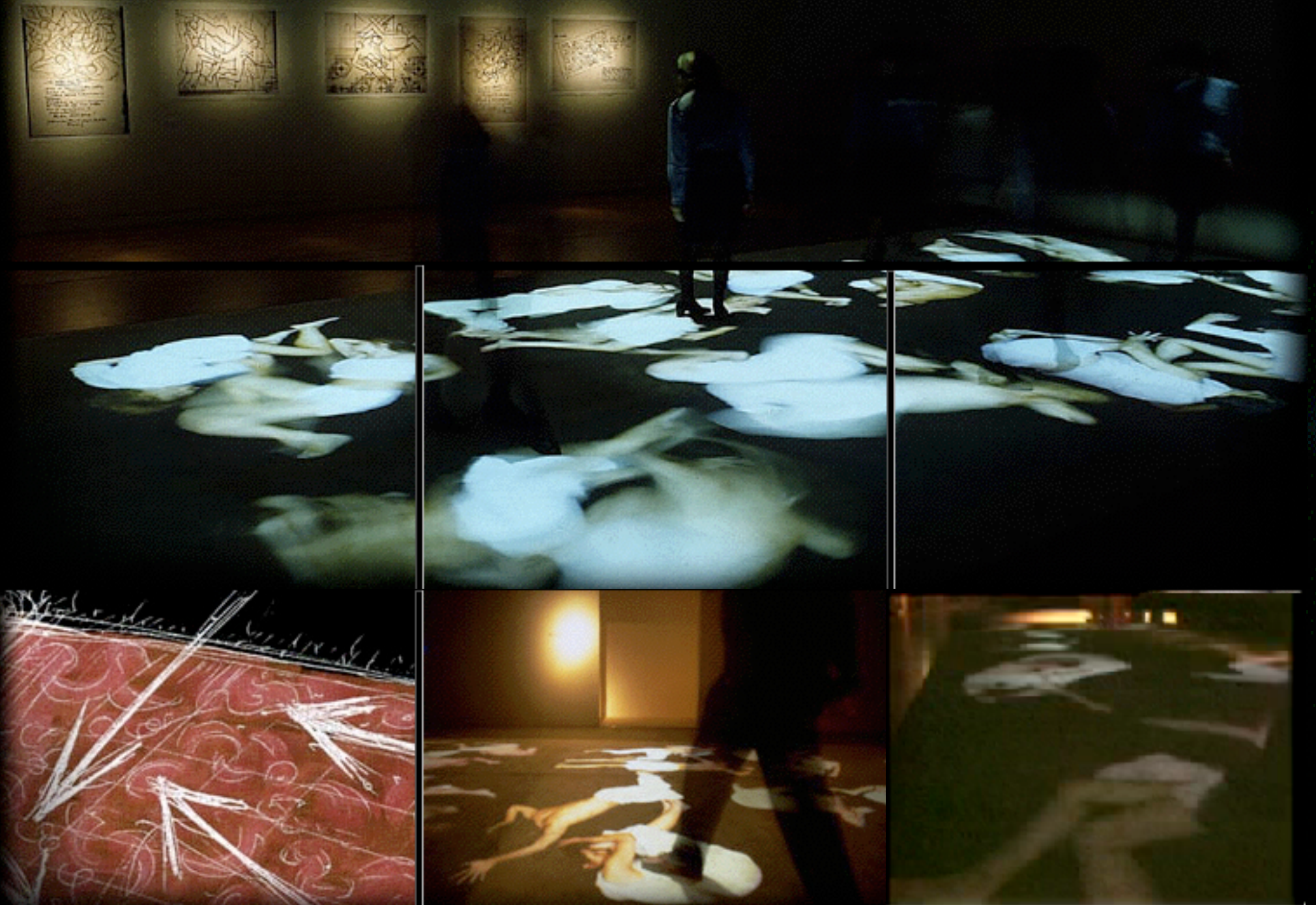
studio azzurro

Studio Azzurro

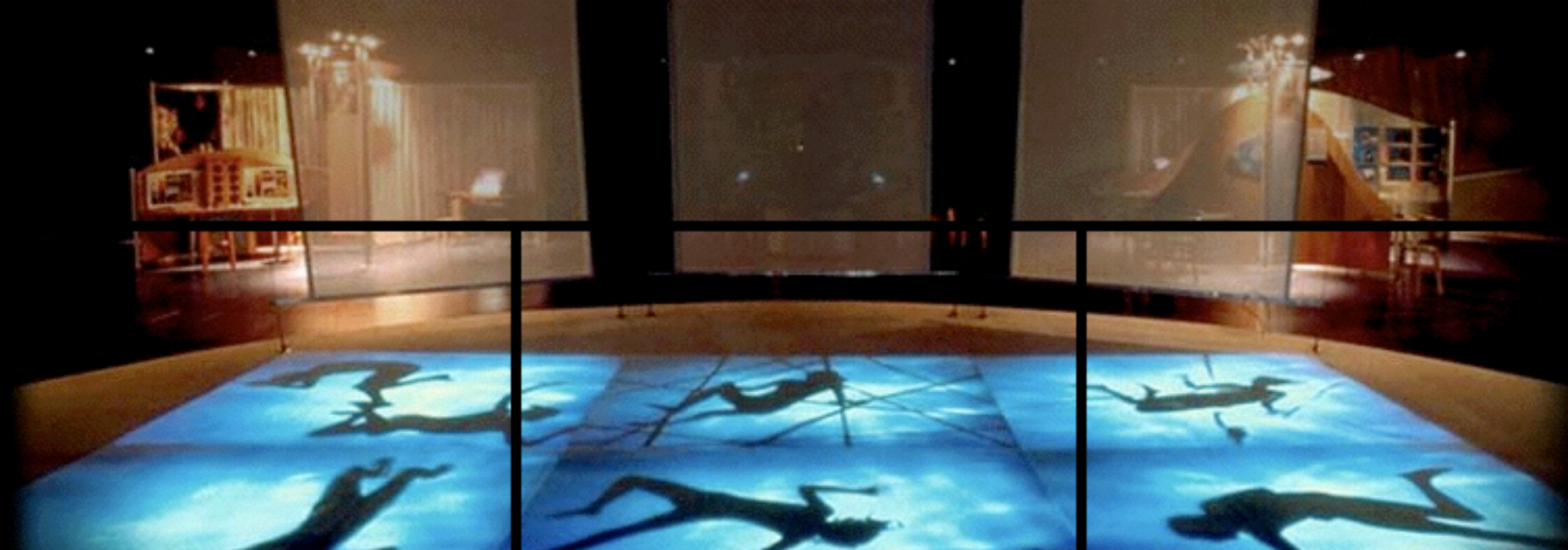


# Coro (choir)

check database for further infos.







## Il Giardino delle anime (the garden of souls)

[check database for further infos.](#)

An expanse of electronic water. Something, very soon, is bound to happen. While the feet continue to stick to the watery surface, it moves, ripples, lights up, and a figure starts to take shape among the little waves. This is a birth. The images, like virtual twins of real bodies, come to life following a narrative structure that harks back to the myth of Theseus and Ariadne. The bodies re-emerge, perform their actions and stop, awaiting another passage. Thus the dance of steps begins, respectful, careful, and gradually becoming more and more hurried and fretful. The music envelops the space and the spectator in a wave of changing and intermingling sounds.





soffio dell'angelo

Il soffio sull'angelo, primo naufragio del pensiero (the breeze on the angel)

check database for further infos.

The large parachutes, like clouds on which strange airy figures float, - angels maybe, fallen from favour through some misbehaviour. These earthly figures, are outlined, yet hollow within - this is why they float in the air trying to grab hold of objects, to hang onto them like shipwrecks clinging to the floating debris .

It seems as if all is couched in a seeming calm until the spectator's blowing doesn't reach the parachute - it blows up and pitches the angel out of its opaque fluidity, the angel's "empty" equilibrium could explode or be blown far away. The parachute - "a means of survival" - comes to life with many sounds: some soft, modulated, sweet puffings, other fierce mechanical blasts.





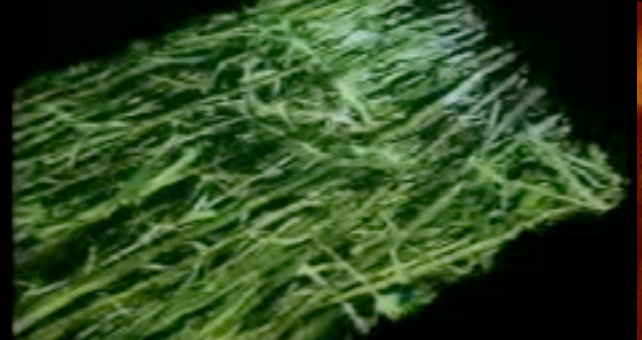
# totale della battaglia



## Totale della battaglia (battle overview)

[check database for further infos.](#)

This video environment, based on the "battle of San Romano" by Paolo Uccello starts out as a set of pieces that have yet to be put together. It is the eye of the beholder that is free to decide the course the images will take. The two corridors, lined with a series of video-projections lead to a central area, where a truly spectacular setting has been installed. The scene is completed by the projection of a new overview of the battle. On entering this setting the spectator hears voices resounding, that inevitably lead him on - a succession of calls, screams, and clapping of hands starts up. The images called up by the sounds emerge from the water, the land, the leaves, with the spectator becoming the leading actor in the event.





video in performance



gorillaz "live" concert



paul kaiser

riverbed: ghost,



*BIPED*

Merce Cunningham  
Dance Company



responsive video



# kevin quennesson

QuickTime™ and a  
MPEG-4 Video decompressor  
are needed to see this picture.

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are needed to see this picture.

camera=conscious @TML



# responsive video

QuickTime™ and a  
MPEG-4 Video decompressor  
are needed to see this picture.

- spectator = performer
- real-time
- language-free
- unnecessary for play:
  - tasks
  - problem-solving
- field-based vs. object-based
- concurrent co-structuration vs. turn-taking