Final Project due week 14 – December 8th

For your final project, you may work in groups of 2 and collaborate with outside artists, actors, dancers, musicians, models or performers to produce one of the following:

Option A: A site-specific installation Option B: A multimedia production work (dance / theater / composition / other) Option C: A significant video-processing tool. Option D: A real-time audio-visual media performance.

Your project should include reactive elements and/or a substantial framework for media control and should reflect the material covered by this class. Your documentation must outline the significant details of your artistic intentions and implementation, as well as attribute responsibility within the group for the project's implementation. Video and written documentation are necessary for the project submission, as is a class presentation of your work. For projects that are location specific, or require performers who are not available to present within the context of the final class, your presentation may be composed of video documentation of an event at which the project was presented elsewhere, as well as an explanation of both the project and its programming implementation. As usual, your patch should execute with a single 'bang' (after setting up any live input devices) or contain explicit, simple instructions, on the steps necessary for the project to run, that are visible within the patch comments.

<u>Note</u>: If you choose to include sound material in this project, you may create your own, collaborate with someone else, or use properly attributed material that has been published under the creative commons licensing agreement.